Christopher Erickson

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Portfolio | GitHub | LinkedIn

EDUCATION

University of California, Berkeley

MS, Information and Data Science

In ProgressBerkeley, CA

University of Washington, Bothell

BA, Management Information Systems

January 2016 Bothell, WA

Western Washington University

BS, Manufacturing Engineering Technology

CAD/CAM Focus

June 2013

Bellingham, WA

TECHNICAL SKILLS

Programming:

Python, SQL

Dashboards, Data Visualization:

Tableau, Power BI, MS Excel

Development Tools:

Amazon Web Services (AWS), MS Azure,

Jupyter Notebooks

WORK EXPERIENCE

Data Systems Engineer | Reliability Maintainability & Data Analytics

December 2024 – Current

Seal Beach, CA

Data Systems Engineer | Reliability Data Management

The Boeing Company

The Boeing Company

April 2023 – December 2024

Seal Beach, CA

- Setup, managed, and maintained airline reliability data feeds.
- Analyzed incoming data to ensure it met standards for data integrity and accuracy.
- Communicated both with airlines and internal teams that rely on in-service data.

Manufacturing Engineer | 767, 767-2C Tanker Fuel Systems

January 2018 - November 2020

The Boeing Company

Everett, WA

- Maintained and improved build plan architecture for 787 Thrust Reversers and 767 Fuel Systems.
- Incorporated engineering changes and led process improvement projects.
- Provided production support to the build of 777X and 767-2C Tanker Fuel Systems.
- Designed and tested 3d-printed tooling used during assembly and installation.

Manufacturing Engineer | 787 Engines

September 2016 – June 2017

The Boeing Company Everett, WA

PROJECTS

API.VintageData.IO | Python (Flask, Pandas), AWS (EC2, RDS), PostgreSQL, Power BI | Link | GitHub

- Developed an ETL pipeline to process match results from Vintage Magic: the Gathering Online (MTGO) tournaments.
- Pipeline extracts community-collated data, cleans/transforms it, and loads it into a PostgreSQL database hosted on Amazon RDS.
- Deployed a REST API with Flask on AWS EC2, enabling users to query event and match data.
- Automated weekly data processing and monitoring via cron jobs and API logging.
- Designed and built a Power BI dashboard to visualize metagame trends, player leaderboards, and deck matchup statistics.

MTGO-Tracker | Python (Pandas, tkinter) | Link | GitHub

- Windows application and analytics tool used to process raw data for MTGO.
- Imports and parses log files created during online play and stores resulting information in a local database for self-analysis.
- Built-in dashboards allow users to make more informed in-game decisions.
- 1600+ total downloads.

MTGO-DB | Python (Flask, Pandas), MS Azure, PostgreSQL, Bootstrap | Link | GitHub

- Cloud-based data ingestion tool allowed MTGO players to upload and process raw data files.
- Processed data is loaded and stored in PostgreSQL database and presented to users in the form of dashboards.